

Lynsey Schaschke

Storyboard artist, 2D Animation Artist

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I've enjoyed a variety of creative work - from game asset design to comics - but have always been most passionate about animation and storyboarding.

I love the collaborative nature of animation and can easily integrate with new teams of people. However, I'm certainly capable of working independently, often working remotely from clients/studios and doing so with a high degree and professionalism and dependability.

In my experience I'm used to working to tight deadlines, where I have proved my self-discipline, problem solving, forward planning and organisation. I'm also no stranger to having to learn a new software or skills quickly.

More recently I've been given the amazing opportunity to help the next wave of animators on their journey, teaching part-time at the University of Dundee (my alma mater!)

Skills

- Storyboarding
- 2D animation
- Character design
- Asset design

Software

- Toon Boom Storyboard Pro
- Adobe Creative Suite (various)
- Moho
- TVPaint

Experience Highlights

JANUARY 2018 - FEBRUARY 2019

"Jessy and Nessy" (animation & live action, 40x11min preschool series)
Jam Media, Belfast (working remotely) - Freelance Storyboard Artist

I boarded 8 episodes of **Jessy and Nessy** using Storyboard Pro. A mixture of live action and animation, with a host of animated characters in different styles (2D, 3D, puppets). After working on Becca's Bunch with Jam the previous year I was delighted to be working with them again on a new show with fun, comedy and warmth. Like before, I worked on these board remotely.

JANUARY 2018 - PRESENT

University of Dundee, Dundee - Part-time tutor, Animation Department

My main focus is to help the Undergraduate students with storyboarding, character design and 2D animation. I provide feedback on their coursework and as someone in the industry I do my best to answer their questions about the world beyond graduation. I also have fortnightly Storyboard and Character Design Clubs with the 4th year students to advise, critique and encourage their interest in these specialist roles.

DECEMBER 2016 - JUNE 2017

“Super Fairies” (2D puppet rigs, 11 min preschool pilot)
Super Umami, Bridge of Allan - 2D animator and rigger

Using Moho to rig and animate the characters, I was part of a small team making a pilot based off of the **Super Fairies** books series. I found animating the characters I had just rigged was an excellent way to learn both Moho and how to rig! A fair bit of trial and error (naturally), but using online resources and my more knowledgeable teammate helped me to pick up a new skill soon enough.

AUGUST 2016 - MARCH 2017

“Becca’s Bunch” (puppets/3D, 52x11min preschool series)
Jam Media, Dublin (working remotely) - Freelance Storyboard Artist

I storyboarded four episodes of **Becca’s Bunch** using Storyboard Pro. Turnaround for each episode was 4 weeks and included roughly timing out an animatic. This was my first experience of using Storyboard Pro, which I picked up quickly and have enjoyed using since! I also found myself enjoying figuring out the timing of an animatic for my weekly drafts - another task I hadn’t had much experience with up until that point, but found quite satisfying. I found that my previous experience on **OOglies** was invaluable when it came to being aware of rig placement (even if I knew I wasn’t going to be removing them this time!)

AUGUST 2014 - FEBRUARY 2015

“OOglies Funsie” (stop motion, 20x5min children’s series)
Ko Lik Films, Edinburgh - Trainee Storyboard Artist/Compositor

I started on **OOglies** as a trainee storyboard artist. I learned a lot from my supervisor and team mates, realising the importance of working quickly but clearly! Once storyboarding had been completed I was offered the opportunity to move to the compositing department to learn compositing - mostly rig removal, but also some special effects. This gave me a insight on how the choices on a storyboard artist could make the life of a compositor easier... or more difficult!

JANUARY 2013 - JUNE 2014

Autumn Leaf Studios, Hamilton - Photo editor/receptionist

A photography studio aimed mostly at family portraits, this proved to be an invaluable place for me to hone my organisation and people skills. While I started a receptionist only, I soon picked up photo editing (Photoshop and Lightroom) and designed promotional materials such as posters, vouchers and website banners.

Education

I'm always looking to brush up on my skill set and try my hand at new ones! In addition to the following list, I have also subscribed to self teaching sites like Schoolism, Aaron Blaise animation & creature design and I'm a regular reader of publications such as Character Design Quarterly.

2008 - 2012

DJCAD, University of Dundee - *BA (Hons) Animation and Electronic Media*

Throughout university I was most interested in 2D hand-drawn animation and pre-production and soon found myself most enamoured with storyboarding, even writing my dissertation on it! In second and third year I helped the 4th years with their degree films (clean-up, inbetweening, colouring and some animation). By 4th year I was working with multiple groups on storyboarding, character design and animation.

AUGUST 2013 - DECEMBER 2013

Online - *Storyboarding for Feature Animation with Rad Sechrist*

Online course with **Dreamworks** storyboard artist Rad Sechrist, with particular focus on storyboarding for feature animation. I was part of a small group where we had lives demos from Rad on storyboarding and were given weekly briefs and homework to complete and be critiqued by Rad.

JANUARY 2016

Sabhal Mor Ostaig, Skye - *CelAction course*

Two week intensive course learning CelAction 2D animation software with tutor Mat Dame (**King Rollo Films**).

Hobbies & Interests

I love listening to audiobooks and podcasts (*as a book-lover feels like a massive cheat when you realise you can devour a book AND do your work at the same time*), videogames (*when I have the downtime and in moderation... I know what I'm like, you don't want to know the hours I've lost to Skyrim*) and most recently finding a new kind of creative/nerdy outlet by playing D&D!

And just to prove my interests aren't solely sedentary (*but they mostly are*), I also enjoy rock climbing and hill walking. Not very well, but it's something.

I was about to write that I also enjoy going to kickboxing HIIT sessions, but frankly my enjoyment ends when I'm told to stop battering out my frustrations on the innocent punchbag and told to start doing jumping jacks while juggling medicine balls or some such nonsense.